Project - Fairy Tale Unit
Mrs. Pennington

You must do a minimum of 2 of the following options. Additional options may be done for extra credit. I will not accept any late projects.

Project options:

1. Choose a classic fairy tale and re-write it. Your version should be set at our school and should use at least ten of your vocabulary words. This needs to be at least 2 pages long, typed, with no more than 1 inch margins. The font should be Times New Roman, 12 point.
    ** For a possible bonus of up to 25 points, turn your fairy tale into a children's book, complete with illustrations.

2. Choose a character from a classic fairy tale, other than the main character. (You cannot, for example, choose Cinderella or Snow White as the character for this option.) Write three to five diary entries from the point of view of your chosen character. (2 page minimum, typed. See specifications in option 1) The diary entries should answer the following questions:
    - How did the character feel about the events of the story?
    - What could the character have done to change the outcome of the story?
    - What did the character do after the story ended?

3. Make an ABC book of words directly related to a classic fairy tale. On the cover of your book, make sure to include the title of the fairy tale you used. For each letter of the alphabet, you should have a word that directly related to the story (such as a character name, a place in the story, an action in the story, etc.), an explanation of why the item in the picture is important to the story, and an illustration. For difficult letters (mainly "X") you may use a word with the letter in it and simply emphasize the letter. Each letter should be placed on a separate page of your ABC book.

4. Choose a classic fairy tale that has been remade into a modern cartoon by Disney. Write a paper (2 pages minimum, see specifications in option 1) comparing and contrasting the classic version and the Disney version of the tale. Also include a Venn Diagram or similar graphic organizer to summarize the points made in your paper.

5. Create a board game about a classic fairy tale. Your game will take the players into the world of the tale and may walk them through the plot or test their knowledge of the story. You will need to create the game board (must be the size of a full poster board and sturdy) make the rules for the game, and create all materials needed to play. (You may purchase dice, if needed.) The game should be for 2-4 players and have a clear way of determining a winner. Directions for the game should be typed.

6. Create a newspaper about the events of the story. Your newspaper should include the following: one main article that re-tells the story's main events in your own words, one interview article about one of the characters in the story, two advertisements for items or services that relate to the story, and one other element, such as a weather report, horoscope, or letter to the editor. Make sure you include headlines for your stories! Total should be about two typed pages.

Additional instructions:
- All work must be done by the person turning in the project for credit and must be your original work. This is not a group project.
- A portion of your grade for this project will be based on neatness, spelling, grammar, etc. You have plenty of time to do this project to the best of your abilities.

Please note: By "classic fairy tale," I mean original version. Disney versions are not "classic fairy tales" according to this definition and are not valid options for this project unless otherwise noted (See option 4). Original versions will be written by authors such as: The Brothers Grimm, Hans Christian Andersen, Andrew Lang, or Charles Perrault.

Rubric

Category/Percentage	4	3	2	1
Grammar/ Mechanics 25% final 25% rough draft	Spelling, grammar, etc. are excellent, with no more than one mistake made.	Spelling, grammar, etc. are acceptable, with no more than three mistakes made.	Spelling, grammar, etc. need improvement, with no more than four mistakes.	Spelling, grammar, etc. are poor, with more than five mistakes.
Project format 50% final 70% rough draft	The creation completely meets the stated requirements in the directions.	The creation meets most of the requirements in the directions, but has missed one point.	The creation meets most of the requirements in the directions, but has missed two points.	The creation meets few of the requirements in the directions, missing two or more points.
Project appearance 15% final 0% rough draft	The project is neat, attractive, and easy to read.	The project is neat OR attractive and easy to read.	The project is somewhat neat or attractive, or is somewhat difficult to read.	The project is neither neat nor attractive.
Creativity 10% final 5% rough draft	Project is interesting to read/view informs the audience in a fun way.	Project is somewhat interesting & informs audience in a somewhat entertaining way.	Project is somewhat dull, but has interesting parts.	Project is dull & does not make learning the information fun.

Each of your two projects will be graded according to the rubric. The two grades will then be averaged for your final project grade. So, if you make a 75 on one and 100 on the other, your final project grade would be an 87.5.